

MARVEL MULTIVERSE ROLE-PLAYING GAME

CODENAME _____

RANK _____

HEALTH _____ **DAMAGE REDUCTION** _____

RESILIENCE × 30

FOCUS _____ **DAMAGE REDUCTION** _____

VIGILANCE × 30

KARMA _____

SPEED _____

Run _____

Climb _____

Swim _____

INITIATIVE MODIFIER _____

RANK _____

IDENTITY

Real Name _____

Height _____ Weight _____ Gender _____

Eyes _____ Hair _____ Size _____

Distinguishing Features _____

Teams _____

Base _____

Origin _____

Occupation _____

TRAITS

TAGS

NOTES

ABILITIES

ABILITY SCORE	DEFENSE SCORE	NON-COMBAT CHECKS
MELEE	+10	_____
AGILITY	+10	_____
RESILIENCE	+10	_____
VIGILANCE	+10	_____
EGO	+10	_____
LOGIC	+10	_____

POWERS

Power _____ Set _____ Cost _____ Page # _____

Summary _____ Duration **P I 1 C** Action **S M R**

Power _____ Set _____ Cost _____ Page # _____

Summary _____ Duration **P I 1 C** Action **S M R**

Power _____ Set _____ Cost _____ Page # _____

Summary _____ Duration **P I 1 C** Action **S M R**

Power _____ Set _____ Cost _____ Page # _____

Summary _____ Duration **P I 1 C** Action **S M R**

Power _____ Set _____ Cost _____ Page # _____

Summary _____ Duration **P I 1 C** Action **S M R**

Power _____ Set _____ Cost _____ Page # _____

Summary _____ Duration **P I 1 C** Action **S M R**

Power _____ Set _____ Cost _____ Page # _____

Summary _____ Duration **P I 1 C** Action **S M R**

Power _____ Set _____ Cost _____ Page # _____

Summary _____ Duration **P I 1 C** Action **S M R**

Power _____ Set _____ Cost _____ Page # _____

Summary _____ Duration **P I 1 C** Action **S M R**

Power _____ Set _____ Cost _____ Page # _____

Summary _____ Duration **P I 1 C** Action **S M R**

Power _____ Set _____ Cost _____ Page # _____

Summary _____ Duration **P I 1 C** Action **S M R**

Power _____ Set _____ Cost _____ Page # _____

Summary _____ Duration **P I 1 C** Action **S M R**

Power _____ Set _____ Cost _____ Page # _____

Summary _____ Duration **P I 1 C** Action **S M R**

Power _____ Set _____ Cost _____ Page # _____

Summary _____ Duration **P I 1 C** Action **S M R**

DAMAGE

MELEE × **MULTIPLIER** + **ABILITY**

AGILITY × **MULTIPLIER** + **ABILITY**

EGO × **MULTIPLIER** + **ABILITY**

LOGIC × **MULTIPLIER** + **ABILITY**

TEAM MANEUVER

OFFENSIVE **DEFENSIVE** **RALLY**

Level Cost Level Cost Level Cost

Blank area for character portrait.

TRAITS

HISTORY

PORTRAIT

TAGS

PERSONALITY

POWERS

Power _____	Set _____	Cost _____	Page # _____
Summary _____			Duration P I 1 C Action S M R
Power _____	Set _____	Cost _____	Page # _____
Summary _____			Duration P I 1 C Action S M R
Power _____	Set _____	Cost _____	Page # _____
Summary _____			Duration P I 1 C Action S M R
Power _____	Set _____	Cost _____	Page # _____
Summary _____			Duration P I 1 C Action S M R
Power _____	Set _____	Cost _____	Page # _____
Summary _____			Duration P I 1 C Action S M R
Power _____	Set _____	Cost _____	Page # _____
Summary _____			Duration P I 1 C Action S M R
Power _____	Set _____	Cost _____	Page # _____
Summary _____			Duration P I 1 C Action S M R
Power _____	Set _____	Cost _____	Page # _____
Summary _____			Duration P I 1 C Action S M R
Power _____	Set _____	Cost _____	Page # _____
Summary _____			Duration P I 1 C Action S M R